



## 1. WHAT DO YOU DO FOR A LIVING? (BEGINNER)

**TYPE OF ACTIVITY:** Guessing Games

**STANDARDS:** 1.2 Interpreting, 4.2 Intercultural Comparisons, 5.1 Language Communities

**INSTRUCTIONAL OBJECTIVES:** To review vocabulary related to professions.

### TEACHER PREPARATION

Teacher composes a list of professions and saves as a digital document in the lessons folder.

## IN THE LAB

### LAUNCH FILE (PC Control)

Each student must choose a profession from the document **OPENED** (use **SOLOIST REMOTE CONTROL**) by the instructor. Students are given a few minutes (use **TIMER**) to think about activities linked to the profession. Students will also use the list as a reference for guessing their classmates' professions.

### PAIR

Teacher assigns students to **PAIRS** using the **RANDOM PAIR** function. Students can only ask yes/no questions to guess the profession of their classmate. They have one minute each to complete this activity. The teacher changes **PAIRS** after 2 minutes, Ex: Do you work in an office? Do you wear a suit? Do you work outside? Do you work with children?

All students will have a chance to interview several partners (depending on the size of the class the instructor may choose to limit the number of pairs or may allow students to interview all their classmates)

### CONFERENCE

Teacher uses this function to correct and determine who was able to identify the greatest number of professions correctly.